Quality of Energy Provisioning for Wireless Power Transfer

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Abstract—One fundamental question for wireless power transfer technology is the energy provisioning problem, i.e., how to provide sufficient energy to mobile rechargeable nodes for their continuous operation. Most existing works overlooked the impacts of node speed and battery capacity. However, we find that if the constraints of node speed and battery capacity are considered, the continuous operation of nodes may never be guaranteed, which invalidates the traditional energy provisioning concept. In this paper, we propose a novel metric—Quality of Energy Provisioning (QoEP)—to characterize the expected portion of time that a node sustains normal operation by taking into account node speed and battery capacity. To avoid confining the analysis to a specific mobility model, we study spatial distribution instead. As there exist more than one mobility models corresponding to the same spatial distribution, and different mobility models typically lead to different QoEPs, we investigate upper and lower bounds of QoEP in 1D and 2D cases. We derive tight upper and lower bounds of QoEP for 1D case with a single source, and tight lower bounds and loose upper bounds for general 1D and 2D cases with multiple sources. Finally, we perform extensive simulations to verify our theoretical findings.

Index Terms—Quality of energy provisioning, wireless power transfer, mobility

1 Introduction

The past few decades witnessed the major success of wireless communication networks and pervasion of wireless and portable mobile devices. Among hot issues like capacity, robustness in wireless communication, conserving energy is particularly important because mobile devices are typically powered by batteries with limited energy. When batteries are used up, they need to be replaced or charged by a wired power plug, which is laborious and sometimes impossible (such as charging batteries of implanted devices). This problem can be overcome by recent advances in wireless power transfer technology [1], which allows energy to be transferred from one storage device to another wirelessly with reasonable efficiency. Without the hassle of wires, this promising technology revolutionizes the way energy is transferred and has been

applied to recharge mobile devices such as sensors [2], RFIDs [3], laptops [4], cell phones [5], vehicles [6] and unmanned planes [7]. According to a recent report, the wireless power transfer market is expected to grow to US \$23.7 billions in 2015 [8].

Generally, the purpose of adopting wireless power transfer technology in typical applications is to guarantee the working performance of mobile devices (we call nodes hereafter for abstraction). Since energy sources (or called wireless chargers in some literature) are expensive, it is not costeffective to deploy a dense network of stationary sources to provide sufficient power to mobile nodes at every location in the interested area. Instead, as pointed out by He et al. [9], we can exploit mobility of nodes to reduce the number of required sources. This is mainly based on the intuition that a mobile node can harvest and store superfluous energy in its battery within power-rich areas, and then use the energy to sustain its normal working in power-deficient areas. In other words, mobility nature of nodes allows the existence of power-deficient areas and thus leaves room for possible optimization of deployment of sources. The goal of the work in [9] is to make nodes energy provisioned, i.e., to guarantee nodes harvesting enough energy for continuous operation, while minimizing the number of sources. This is also termed the energy provisioning problem.

As a pioneer work studying the energy provisioning problem, He et al. research [9] is mainly confined to triangular deployment and omnidirectional charging model. In addition, it simply requires that the accumulated recharged energy during the node's movement should be no smaller than the total energy consumption of the node in the long run, which completely overlooks the impacts of node speed and battery capacity. We relax restrictions on deployment of sources and charging model in this paper. We further show that after considering the constraints of node speed and battery capacity, the continuous operation of a node

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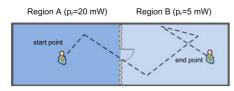
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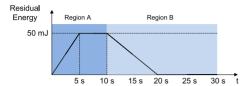
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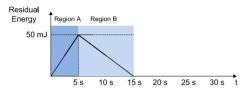
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(a) Illustration of the man's movement



(b) Battery residual energy vs. Time (v = 1 m/s)



(c) Battery residual energy vs. Time (v = 2 m/s)

Fig. 1. An example showing how node speed affects the Quality of Energy Provisioning (QoEP). The lengths of trajectory in Region A and Region B are 10 (meter) and $20\,\mathrm{m}$, respectively. The tag has battery capacity of $50\,\mathrm{mJ}$, and its working power is $10\,\mathrm{mW}$.

may never be guaranteed, which invalidates the energy provisioning concept.

We use a simple example to illustrate this issue. We consider a tag worn by a man with working power $10\,\mathrm{mW}$ and battery capacity $50\,\mathrm{mJ}$ (note that all parameter values in this example are arbitrarily calibrated). The man first moves within a power-rich area, Region A as shown in Fig. 1a, for $10\,\mathrm{m}$ (meter) with constant charging power $20\,\mathrm{mW}$ (typically, charging power is not uniform across space. We use the uniform assumption here to simplify the analysis), and then transfers to a power-deficient area Region B with constant charging power $5\,\mathrm{mW}$, and continues to move within it for $20\,\mathrm{m}$. Suppose the moving speed v of the man is constant and is equal to $1\,\mathrm{m/s}$. Obviously, the tag is energy provisioned as its cumulative charging energy $(20\,\mathrm{mW}*10\,\mathrm{s}+5\,\mathrm{mW}*20\,\mathrm{s}=300\,\mathrm{mJ})$ is exactly equal to the total required energy for normal working $(10\,\mathrm{mW}*30\,\mathrm{s}=300\,\mathrm{mJ})$.

Notwithstanding, the amount of energy the tag can store is only $50\,\mathrm{mJ}$. We plot the relation between the battery energy status of tag and time in Fig. 1b. It can be observed that up to $50\,\mathrm{mJ}$ is wasted at the time interval [5s, $10\,\mathrm{s}$]. As a result, after leaving Region A, the tag depletes all its stored energy and forced to switch off when $t=20\,\mathrm{s}$ in Region B, and works in an intermittent working mode until $t=30\,\mathrm{s}$. However, if we double the speed of the man to $v=2\,\mathrm{m/s}$, which implies the dwelling time of the tag in each region will be cut in half, the recharge energy loss in Region A can be avoided, as Fig. 1c illustrates. The tag can thus keep working during the time period $[0\,\mathrm{s}, 15\,\mathrm{s}]$. Likewise, we can image that if the battery capacity of the tag is enlarged to $100\,\mathrm{mJ}$, the tag can also keep working all the time, when the moving speed is still $1\,\mathrm{m/s}$.

In fact, given the constraints of battery capacity and node speed, it is always possible for a mobile node obeying some mobility model with stochastic properties, such as Random Waypoint Mobility Model (RWMM) [10], to deplete its energy and suspend work whenever it happens to linger too long in power-deficient areas with charging power being less than the node's working power. Now that continuous working of a node can never be guaranteed under the existence of power-deficient areas, the rigorous energy provisioning becomes invalid.

To evaluate the performance of energy provisioning for mobile nodes when continuous operation of nodes cannot necessarily be guaranteed, we define Quality of Energy Provisioning as the expected portion of time that a node can sustain normal operation in the long run. It captures the characteristics of energy provisioning performance even when the node works in an intermittent mode. As it reveals the long term working performance of the node itself, QoEP is essential for many monitoring applications. For example, the health monitoring devices carried by the potential or high-risk patients and powered by deployed wireless chargers [11] are expected to work as much as possible, which calls for a high QoEP. In general, QoEP serves as a useful metric and can be incorporated into many system designs.

In this paper, we prefer to investigate QoEP of a node based on its spatial distribution, i.e., with what probability the node will stay at a specific location, rather than a specific mobility model. This is because the former is more general, practical and tractable. Accordingly, our work turns to pursuing upper and lower bounds of QoEP given the spatial distribution, as there exist multiple mobility models with different QoEPs obeying the same spatial distribution. Theoretical results provide insights to many applications, e.g., deploying energy sources to meet requirements for energy provisioning performance, striking a good tradeoff between sensing quality and monitoring time (note that lower sensing rate will lead to lower sensing quality and lower working power, and thus longer monitoring time), and even guiding the movements of nodes.

We make the following main contributions:

- We are the first to study the quality of energy provisioning for mobile nodes given a network of stationary sources. We disclose the impacts of node speed and battery capacity on energy provisioning and present a new metric—Quality of Energy Provisioning. Our work is done in such a manner that all its results are applicable to general mobility models, deployment of sources and charging models.
- We obtain tight upper and lower bounds for 1D case with a single source. In particular, we propose a novel analytical approach—flow pattern analysis by drawing an analogy to flow in physics to facilitate our analysis. This approach not only enables us to design the optimal mobility model, which achieves the maximum QoEP, but also allows an effective algorithm to calculate the tight upper bound.
- We further extend the results to general 1D and 2D cases with multiple sources, and derive tight lower bounds and loose upper bounds in both cases.
- We conduct extensive simulations to verify our theoretical findings. Simulation results show that our upper and lower bounds perfectly hold, and are more practical than existing works.

Our prior work aimed to derive the upper and lower bounds for the 1D case with a single/multiple sources for wireless rechargeable sensor networks [12]. In contrast, we consider the problem in more general scenarios using wireless power transfer technology, and obtain theoretical results for the 2D case with multiple sources as well as useful insights into the 3D case.

The remainder of this paper is organized as follows. In Section 2, we review the related work. Section 3 presents the problem definition and related conceptions. Section 4 contains our results including tight upper and lower bounds for 1D case with a single source. We extend our results to 1D and 2D cases with multiple sources in Sections 5 and 6, respectively. Further discussions are presented in Section 7. In Section 8, we give the simulation results to support our theoretical findings. Finally, we conclude this work in Section 9.

2 RELATED WORK

In this section, we briefly review the related work about wireless power transfer technology and energy provisioning problem.

In recent years, Intel developed the wireless identification and sensing platform (WISP) by integrating RFID tags with sensing and computing components [13]. The RFID tags can be wirelessly charged by readers. Buettner et al. explored this technology to recognize human activities [14]. Exploiting wireless power transfer technology to replenish sensor nodes has also been studied for years. In [15], Powercast developed a wireless power platform to work with wireless sensor networks in order to help monitor temperature and humidity at a zoo without disrupting the animal exhibit. In [16], Wicaksono et al. studied the problem of how to deploy stationary energy sources and allocate frequency bands considering the power interference to charge sensor nodes in buildings. Different from the works solely considering the charging efficiency, Dai et al. [17] paid attention to controlling the detrimental effect of electromagnetic radiation.

In view of the expensive cost of energy sources, much recent literature proposed to mobilize a single or multiple energy sources to recharge sensor nodes. Tong et al. [18] and Li et al. [19] studied the problem of how to jointly mobile chargers and schedule sensor nodes to enhance the data routing performance of the entire sensor network. Shi et al. [20] and Xie et al. [21] employed a mobile charger to improve the data gathering efficiency. In [22] and [23], a mobile charger was used not only as an energy transporter, but also as a data collector. Besides, Xie et al. [24] investigated the problem of co-locating the mobile base station on the wireless charging vehicle to minimize energy consumption of the network while ensuring none of the sensor nodes depletes its energy. Still other works concentrated on stochastic event capture issues. Dai et al. [25] considered the problem of selecting sensors for charging and scheduling their activation to maximize the overall quality of monitoring. Most recently, scientists focused on utilizing multiple mobile energy sources to charge a large-scale sensor network while considering their energy constraints. Zhang et al. [26] aimed to maximize the energy efficiency of charging, while Dai et al. [27] attempted to minimize the number of required mobile chargers to guarantee continuous operation of all nodes.

For energy provisioning problem, He et al. [9] proposed the first scheme to deal with the problem. In [11], Chiu et al. exploited the mobility of end-devices to deploy wireless chargers. Their objective is to maximize the survival rate of end-devices.

3 PROBLEM STATEMENT

3.1 Network Model, Mobility Model and Energy Consumption Model

Suppose there is a network of sources and a mobile node (e.g., it is worn by a human user for activity monitoring) in a region of interest. Sources are responsible for recharging the node via wireless. The node harvests wireless energy and stores it in its battery for normal operations like sensing and logging data. Moreover, the data reporting process is supposed to be delay-tolerant and occurs in a batch manner, thus can be ignored. This wireless recharge infrastructure is generic and can be reused for diverse types of applications such as WISP [13] and Powercast wireless power platform [15].

Suppose that the node is attached to a mobile object, and thus its movement is largely determined by the object and dictated by a mobility model. In addition, suppose the speed of the node is no more than v^{max} . The node's power consumption for working, such as sensing and logging data, is constant and independent of its motion, which we denote as p_s . Note that the node spends no energy on movement as it is driven by the object that it is attached to.

The node has a battery capacity of E_π , and its power leakage of battery is negligible. Moreover, it keeps working with a nonzero residual energy until depletion, and then it suspends its work. As long as the node absorbs a nonzero amount of energy, it resumes work immediately. The energy cost for switching on or off is typically much smaller than the working energy cost, and therefore is ignored in this paper. Though the last assumption is somewhat unrealistic, it makes the problem much easier to solve. Besides, we can fill the gap between this assumption and the reality by designing more intelligent switching policies (such as setting an energy threshold and letting the node to switch on if and only if the stored energy level exceeds the threshold) to avoid frequent switching operations and thereby save energy. We will take into account practical concerns in future work.

In some applications, nodes are scheduled to sense and log date for some time, and sleep regularly to save energy in a cycled fashion. We then treat the average energy power $\overline{p_s}$ in one schedule period as p_s .

For clarity of presentation, we list the main notations used in this paper in Table 1.

3.2 Charging Model

The typical charging model adopted in most prior work is proposed by [9]. This empirical model assumes that the charging power of sources is omnidirectional, i.e., any node with the same distance to the source receives the same amount of power. This assumption, however, is not applicable for sources with directional antennas, such as

TABLE 1 Notations

Symbol	Definition
v^{max}	The maximum speed of the node.
p_s	The constant nodal power consumption for
	working.
E_{π}	The battery capacity of the node.
$p_r(t)(p_r(x))$	The cumulative charging power node receives
	at time t (location x).
$E_{re}(t) \left(E_{re}(x) \right)$	The residual energy at time t (location x).
$f_{dis}(x)$	The spatial distribution at location x.
$\lambda_c(x) \left(\Lambda_c(\Omega')\right)$	The expected battery energy consumption rate
	for location x (subregion Ω').
$\lambda_h(x) (\Lambda_h(\Omega'))$	The expected battery energy harvest rate for
	location x (subregion Ω').
$p_{ep}(x)$	The energy providing ability for location x .

TX91501 power transmitters produced by Powercast [2] with 60 degree beam pattern. In this paper, we basically make no specific assumptions with respect to recharging model (except for the 1D case with a single source, in which we make an assumption to simplify the analysis), and therefore, our work is general enough to accommodate different recharging models. After all, we assume that the charging power distribution $p_r(x)$ has already been determined by some charging models or even statistics of charging power data.

3.3 Concept of Quality of Energy Provisioning

As we mentioned before, the sustainable operation of a node can never be achieved whenever there exist power-deficient areas with insufficient charging power to support the node's normal working, thus it is imperative for us to propose a new metric to evaluate the performance of energy provisioning in this case. Before formally stating our metric, we introduce the following definitions in advance.

Definition 3.1. *Instantaneous Quality of Energy Provisioning* (*IQoEP*) *of a node at time t is defined as follows:*

$$IQoEP(t) = \begin{cases} \frac{p_r(t)}{p_s}, & E_{re}(t) = 0 \text{ and } p_r(t) < p_s \\ 1, & otherwise, \end{cases}$$
 (1)

where $p_r(t)$ is the cumulative charging power the node receives at time t, and $E_{re}(t)$ is the residual energy at that moment.

The above equation is directly derived from the energy consumption model. Next, we propose our new metric.

Definition 3.2. *Quality of Energy Provisioning of a node in the region* Ω *is defined as the expected portion of time in the long run that the node can sustain normal operation. Hence*

$$QoEP = \lim_{t \to \infty} \frac{1}{t - t_0} \int_{t' = t_0}^t IQoEP(t')dt'. \tag{2}$$

We note that this concise form of QoEP not only simplifies our following analysis, but also captures the characteristics of energy provisioning performance, even when the node works in an intermittent mode.

As QoEP in Eq. (2) is a function of time, it is rather difficult to compute. We thus attempt to transform this time-dependent expression to a space-dependent one. Before that, we give the following definition.

Definition 3.3. Quality of Energy Provisioning at Location x (LQoEP) of a node is defined as the expected proportion of cumulative time that the node sustains normal operation to that the node spent at x.

$$LQoEP(x) = \lim_{t \to \infty} \frac{\int_{t'=t_0}^t IQoEP(t')I(t', x)dt'}{\int_{t'=t_0}^t I(t', x)dt'},$$
 (3)

where I(t',x) is an indicator function with value 1 when a node appears at location x at time t', or 0 otherwise.

With LQoEP(x), Eq. (2) can be rewritten as

$$QoEP = \lim_{t \to \infty} \frac{1}{t - t_0} \int_{t'=t_0}^t IQoEP(t')dt'$$

$$= \lim_{t \to \infty} \frac{1}{t - t_0} \int_{\Omega} \int_{t'=t_0}^t IQoEP(t')I(t', x)dt'dx$$

$$= \lim_{t \to \infty} \int_{\Omega} LQoEP(x) \frac{\int_{t'=t_0}^t I(t', x)dt'}{t - t_0} dx$$

$$= \int_{\Omega} LQoEP(x)f_{dis}(x)dx.$$
(4)

By expressing the QoEP in the space domain rather than in the time domain, we are able to analyze the QoEP in a much easier way.

3.4 Problem Description

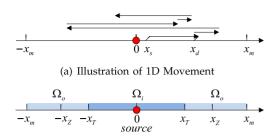
In this paper we prefer to investigate the QoEP of a node based on its spatial distribution, i.e., with what probability the node will stay at a specific location, rather than a specific mobility model since the analysis based on the former is more general, practical and tractable (see Section 1 in the supplemental file, which can be found on the Computer Society Digital Library at http://doi.ieeecomputersociety.org/10.1109/TPDS.2014.2310484).

Intuitively, there may exist multiple mobility models obeying the same spatial distribution $f_{dis}(x)$. We use P to denote the set of all those qualified mobility models. As different mobility models usually lead to different values of QoEP, our task in this paper turns to pursuing upper and lower bounds of QoEP given the spatial distribution. Such theoretical results are beneficial for real applications in many aspects, such as providing insights into how to effectively deploy energy sources to meet requirements for energy provisioning performance. We define the lower bound of QoEP with respect to spatial distribution $f_{dis}(x)$ as $QoEP_{min}$, which is less than or equal to any QoEP of mobility models in P. We define the upper bound of QoEP by $QoEP_{max}$ in a similar way. Now we present our problem as follows.

Quality of energy provisioning problem. Assume that there is a single source (multiple sources) and a mobile node in a 1D (2D) region Ω . The charging power at location $x \in \Omega$ is $p_r(x)$. Given the node's spatial distribution $f_{dis}(x)$, maximum speed v^{max} , battery capacity E_π and working power p_s , the quality of energy provisioning problem is to determine $QoEP_{min}$ and $QoEP_{max}$.

4 1D Case with a Single Source

In this section, we investigate the QoEP in 1D case with a single source. Though this case appears rather simple, it is



(b) Illustration of Region Partition

Fig. 2. Illustrations of 1D case with a single source.

not an easy job to derive its upper and lower bounds. Apart from its significance in theory, we emphasize that the consideration of this case also has practical meanings. For example, in [28], an RF harvester using a 6 dBi receive antenna can operate at a distance of $10.4\,\mathrm{km}$ from a $1\,\mathrm{MW}$ UHF television broadcast transmitter, and over $200\,\mathrm{m}$ from a cellular base transceiver station. Within such a distance, the transmitter or station serves as the primary wireless power charger, which can be modeled as 1D or 2D cases with a single source (1D case corresponds to the scenario when the harvester moves on a straight road).

Suppose the source is placed at the origin, and the node's movement is confined to a line segment defined by $[-x_m, x_m]$, as shown in Fig. 2a. Moreover, the node spatial distribution $f_{dis}(x)$ is symmetric, namely $f_{dis}(x) = f_{dis}(-x)$ for any $x \in [-x_m, x_m]$.

4.1 Lower Bound Analysis

As Fig. 2 shows, the whole area is divided into two regions, Ω_i and Ω_o by x_T and $-x_T$, such that a node in the region Ω_i is guaranteed to receive a power no less than p_s , while that in Ω_o is not. Hence we have $p_r(x_T) = p_s$. Notice that to simplify the analysis, we implicitly assume that the charging power is symmetric with respect to the origin over the line segment for this special case, i.e., $p_r(x) = p_r(-x)$. We relax this assumption for general cases as will be discussed later, namely, 1D and 2D cases with multiple sources.

Theorem 4.1. The tight lower bound of QoEP in 1D case with a single source is

$$QoEP_{min} = 2\left(\int_{x=0}^{x_T} f_{dis}(x) dx + \int_{x=x_T}^{x_m} f_{dis}(x) \frac{p_r(x)}{p_s} dx\right).$$
 (5)

Proof. See Section 2 in the supplemental file, available online.

We can immediately get the following corollaries for two special cases.

Corollary 4.1. For the single source case, if $p_r(x_m) \ge p_s$, QoEP = 1.

Corollary 4.2. For the single source case, if $p_r(0) < p_s$, $QoEP = 2 \int_{x=0}^{x_m} \frac{p_r(x)}{p_s} f_{dis}(x) dx$.

4.2 Upper Bound Analysis

In this section, we will first propose some novel conceptions to facilitate our further study, and derive a loose upper bound. Then, we investigate the tight upper bound by introducing a new analytical approach.

Due to symmetry of the spatial distribution, we only need to consider subregion $[0, x_m]$, and still use Ω_i and Ω_o to denote the area $[0, x_T]$ and $[x_T, x_m]$, respectively.

4.2.1 Related Conceptions and Theoretical Results

In this section, we will introduce some conceptions first to facilitate the following theoretical analysis in the space domain rather than in the time domain. Then we derive several useful theoretical results, which relate to loose and tight upper bounds.

First of all, we associate location $x \in \Omega_o$ with the *expected* battery energy consumption rate, i.e., the average consumption of nodal battery energy over time at x,

$$\lambda_{c}(x) = \lim_{t \to \infty} \frac{t_{1}(x)}{t - t_{0}} \cdot 0 + \lim_{t \to \infty} \frac{t(x) - t_{1}(x)}{t - t_{0}} (p_{s} - p_{r}(x))$$

$$\leq \lim_{t \to \infty} \frac{t(x)}{t - t_{0}} (p_{s} - p_{r}(x)) \quad (p_{s} - p_{r}(x) > 0)$$

$$= f_{dis}(x)(p_{s} - p_{r}(x)) = \lambda_{c}^{max}(x),$$
(6)

where $t_1(x)(\geq 0)$ is the cumulative time the node stays at location x when its residual energy is 0. Accordingly, the expected battery energy consumption rate $\Lambda_c(\Omega')$ for a subregion $\Omega' \subseteq \Omega$ can be written as

$$\Lambda_c(\Omega') = \int_{\Omega'} \lambda_c(x) dx \le \Lambda_c^{max}(\Omega') = \int_{\Omega'} \lambda_c^{max}(x) dx.$$
 (7)

Similarly, the *expected battery energy harvest rate* for location $x \in \Omega_i$ is defined by

$$\lambda_{h}(x) = \lim_{t \to \infty} \frac{t_{2}(x)}{t - t_{0}} \cdot 0 + \lim_{t \to \infty} \frac{t(x) - t_{2}(x)}{t - t_{0}} (p_{r}(x) - p_{s})$$

$$\leq f_{dis}(x) (p_{r}(x) - p_{s}) = \lambda_{h}^{max}(x),$$
(8)

where $t_2(x)(\geq 0)$ is the cumulative time the node stays at location x when it is fully recharged. And $\Lambda_h(\Omega')$ for a subregion $\Omega' \subseteq \Omega_i$ is

$$\Lambda_h(\Omega') = \int_{\Omega'} \lambda_h(x) dx \le \Lambda_h^{max}(\Omega') = \int_{\Omega'} \lambda_h^{max}(x) dx.$$
 (9)

Lemma 4.1. $\Lambda_c(\Omega_o) = \Lambda_h(\Omega_i)$.

Proof. See Section 3 in the supplemental file, available online.

Theorem 4.2. *QoEP in 1D case with a single source is given by*

$$QoEP = QoEP_{min} + \frac{2\Lambda_c(\Omega_o)}{p_o}.$$
 (10)

Proof. See Section 4 in the supplemental file, available online. \Box

Besides, we continue to define *energy providing ability* of location x as the average energy a node brings into the area $[x, x_m]$ ($x_T \le x \le x_m$)

$$p_{ep}(x) = \lim_{t \to \infty} \frac{1}{t - t_0} \left(\sum_{m=1}^{M(t)} \left(E_{re}^{i,m}(x) - E_{re}^{o,m}(x) \right) \right), \tag{11}$$

where $E_{re}^{i,m}(x)$ (or $E_{re}^{o,m}(x)$) is the residual energy of a node upon its m_{th} traveling across location x to region $[x,x_m]$ (or [0,x]) during the time interval $[t_0,t]$, and M(t) is the number of times of the node's crossing to different direction.

Denote by $\Omega^{\geq x}$ the region $[x, x_m]$. Based on the principle of energy conservation, the providing energy from location x must be fully converted into the energy consumed in region $\Omega^{\geq x}$.

Lemma 4.2.
$$p_{ep}(x) = \Lambda_c(\Omega^{\geq x}) \ (x \in \Omega_o).$$

Further we have a related lemma as follows.

Lemma 4.3. For any location $x \in \Omega_o$, its energy providing ability $p_{ep}(x)$ is subject to

$$p_{ep}(x) \le \left[\frac{1}{2}f_{dis}(x)v^{max}\left(E_{\pi} - \int_{y=x_T}^{x} \frac{(p_s - p_r(y))}{v^{max}}dy\right)\right]^{+}.$$

Proof. See Section 5 in the supplemental file available online. \Box

Note that $[..]^+ = max\{0,..\}$. For convenience, we refer to the maximum value of $p_{ep}(x)$ as $\tilde{p}_{ep}^{max}(x)$. The proof of Lemma 4.3 reveals that the faster a node moves, the larger $p_{ep}(x)$ it may gain. In essence, the faster speed accelerates the energy exchange between the region Ω_i and Ω_o , and finally leads to an improvement of QoEP.

Next, we present a lemma as follows.

Lemma 4.4. For any $x \in \Omega_o$ ($x_T \le x < x_m$),

$$\Lambda_c(\Omega_o) = \Lambda_c(\Omega_o - \Omega^{\geq x}) + p_{ep}(x)$$

and

$$\Lambda_c(\Omega_o) \leq \Lambda_c^{max}(\Omega_o - \Omega^{\geq x}) + \tilde{p}_{en}^{max}(x)$$

where

$$\tilde{p}_{ep}^{max}(x) = \left[\frac{1}{2} f_{dis}(x) v^{max} \left(E_{\pi} - 2 \int_{y=x_T}^{x} \frac{(p_s - p_r(y))}{v^{max}} dy \right) \right]^{+}.$$

Proof. See Section 6 in the supplemental file available online.

4.2.2 Loose Upper Bound

Based on the proposed conceptions and theoretical results, we can derive a loose upper bound of QoEP for 1D case with a single source.

Let $x = x_T$ in Lemmas 4.2 and 4.3, and combine them with Theorem 4.2, we have the following theorem.

Theorem 4.3. The loose upper bound of QoEP in 1D case with a single source is

$$QoEP \le QoEP_{min} + \frac{v^{max}E_{\pi}}{p_s} f_{dis}(x_T). \tag{12}$$

4.2.3 Tight Upper Bound

In this section, we intend to derive the tight upper bound of QoEP in 1D case with a single source. It is an extremely

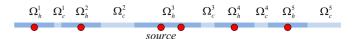


Fig. 3. Illustration of 1D case with multiple sources.

challenging task since we have to find the optimal mobility model that achieves the upper bound of QoEP in order to prove the tightness of the bound. Towards this goal, we present a novel analytical approach—flow pattern analysis to facilitate our analysis. Due to space limit, we only present the main result of the tight upper bound as follows, and refer the reader to Section 7 in the supplemental file, available online, for details.

Theorem 4.4. The tight upper bound of QoEP in 1D case with a single source is

$$QoEP_{max} = QoEP_{min} + 2\frac{min\{\Lambda_c^{opt}(\Omega_o), \Lambda_h^{opt}(\Omega_i)\}}{p_s}, \quad (13)$$

where $\Lambda_c^{opt}(\Omega_o)$ and $\Lambda_h^{opt}(\Omega_i)$ are the maximum expected battery energy consumption rate for region Ω_o and the maximum expected battery energy harvest rate for the region Ω_i , respectively.

5 1D Case with Multiple Sources

In this section, we attempt to extend the results to multiple sources case.

For this case, we assume that there is a 1D network consisting of N sources, as illustrated in Fig. 3. The whole area is partitioned into multiple regions, which can be classified into two types according to whether nodes within the regions can receive a power no less than p_s or not, as depicted in dark color and light color blocks respectively. We denote them as $\Omega^p_h \ (p=1,2,3,\ldots,P)$ and $\Omega^q_c \ (q=1,2,3,\ldots,Q)$, respectively. Similar to Theorem 4.1, we have the lower bound as follows.

Theorem 5.1. The tight lower bound of QoEP in 1D case with multiple sources is

$$QoEP_{min} = \sum_{p=1}^{P} \int_{\Omega_{h}^{p}} f_{dis}(x) dx + \sum_{q=1}^{Q} \int_{\Omega_{c}^{q}} f_{dis}(x) \frac{p_{r}(x)}{p_{s}} dx.$$
 (14)

Proof. Since the proof is similar to Theorem 4.1, we omit it here.

Nevertheless, the calculation of upper bound in this case turns to be much more complicated. For example, suppose that the optimal expected battery energy consumption rate for region Ω_c^2 in Fig. 3 is $\Lambda_c^{opt+}(\Omega_c^2)$ in its left side and $\Lambda_c^{opt-}(\Omega_c^2)$ in its right side, which are obtained by launching main flows from the left end point and the right end point into Ω_c^2 . Then we have the following theorem.

Theorem 5.2. The loose upper bound of QoEP in 1D case with multiple sources is

$$QoEP \le QoEP_{min} + min \left\{ \sum_{p=1}^{P} \Lambda_{h}^{opt} (\Omega_{h}^{p}) + \sum_{q=1}^{Q} \Lambda_{c}^{opt} (\Omega_{c}^{q}) \right\}$$

$$\tag{15}$$

TABLE 2 Simulation Parameters

Parameter	Value
$\alpha(W \cdot m^2)$	4.328×10^{-4}
$\beta(m)$	0.2316
$p_s(W)$	1×10^{-3}
ratio $(=v^{max}/v^{min})$	1, 2, 10, 100

where
$$\Lambda_h^{opt}(\Omega_h^p) = min\{\Lambda_h^{opt+}(\Omega_h^p) + \Lambda_h^{opt-}(\Omega_h^p), \Lambda_h^{max}(\Omega_h^p)\}$$
 and $\Lambda_c^{opt}(\Omega_c^q) = min\{\Lambda_c^{opt+}(\Omega_c^q) + \Lambda_c^{opt-}(\Omega_c^q), \Lambda_c^{max}(\Omega_c^q)\}$.

Proof. The spirit of the proof is similar to Theorem 4.4, we omit it here.

6 2D Case with Multiple Sources

In this section, we are dedicated to analyze the upper and lower bounds of QoEP in general 2D case with multiple sources.

For the lower bound of QoEP, we have the following theorem.

Theorem 6.1. The tight lower bound of QoEP in 2D case with multiple sources is

$$QoEP_{min} = \int_{\Omega} f_{dis}(x, y) J\left(\frac{p_r(x, y)}{p_s}\right) dx dy, \qquad (16)$$

where J(x) = x for $0 \le x \le 1$ and 1 for x > 1.

Proof. See Section 8 in the supplemental file, available online.

Similarly, for the upper bound of QoEP, we have

Theorem 6.2. The loose upper bound of QoEP in 2D case with multiple sources is

$$QoEP \le QoEP_{min} + \frac{v^{max}E_{\pi}}{2p_s} \sum_{\ell \in L} \int_{\ell} f_{dis}(x, y) ds,$$
 (17)

where L is the set of curves in the 2D plane with each point (x, y) on it satisfying $p_r(x, y) = p_s$.

Proof. See Section 9 in the supplemental file, available online.

7 DISCUSSION

From Theorems 4.3 and 6.2, we observe that node speed and battery capacity have the same impacts on the upper

bounds of QoEP in both 1D and 2D cases. Actually, we have a more general finding as the following theorem discloses.

Theorem 7.1. Node speed v^{max} and battery capacity E_{π} have the same influence on QoEP.

Proof. See Section 10 in the supplemental file, available online.

In addition, we can easily extend the results for the 1D and 2D cases to the 3D case. By using the similar analysis for the 2D case with multiple sources, we can derive the tight lower bound and the loose upper bound for the 3D case. In particular, for the tight lower bound, we need to take the integral of the whole 3D space similar to Eq. (16). Further, for the loose tight bound, compared with Eq. (17), the second term is indeed the integration of all surfaces with each point (x, y, z) on it satisfying $p_r(x, y, z) = p_s$.

8 SIMULATION RESULTS

In this section, we present simulation results to verify our findings. Throughout the simulations, we adopt the empirical charging model proposed by [29]. In this model, the received power $p_r(d)$ by a node can be quantified by $p_r(d) = \frac{\alpha}{(d+\beta)^2}$, where d is the distance from the source to the node, and α and β are known constants. Table 2 lists the default simulation parameters.

8.1 1D Case with a Single Source

We consider two mobility models for this case.

8.1.1 Random Waypoint Mobility Model (RWMM)

The spatial distribution of the Random Waypoint Mobility Model (RWMM) in 1D case is given by $f_{dis}(x) = -\frac{3}{4x_m^3}x^2 + \frac{3}{4x_m}$ for $-x_m \le x \le x_m$ [10], as is illustrated in Fig. 4a. Comparison of the simulation data points on the dotted curve with the theoretical data points on the solid curve shows they are in good agreement, when we set $x_m = 1$ and randomly choose speed between [0.01, 1].

As shown in Fig. 4b, when E_{π} decreases, the simulation results of QoEP approach to the lower bound 0.8519. The ratio in Fig. 4c refers to v^{max}/v^{min} while v^{max} is kept constant and is equal to 0.1. Note that the speed of a node for each movement is randomly selected from $[v^{min}, v^{max}]$, then different ratios actually lead to different instances of RWMM. We observe that with different ratios, QoEPs are always bounded by the upper and lower bounds (note that QoEP is

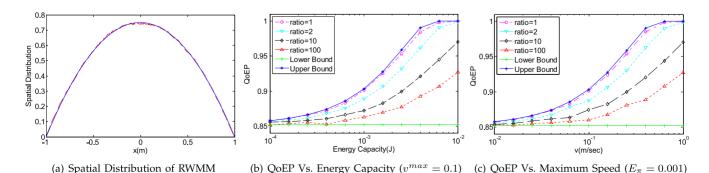


Fig. 4. Simulation results of Random Waypoint Mobility Model in single source case.

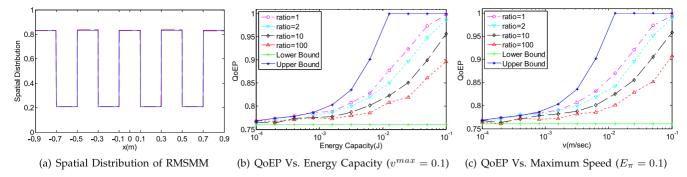


Fig. 5. Simulation results of Random Multi-State Mobility Model in single source case.

obtained by cutting the trajectory of the node into tiny pieces and regarding the charging power as constant for each piece). Specifically, for ratio = 1, 2, 10 and 100, the difference between their QoEPs and the upper bound rises from 0.19 to 4.47 percent near 10^{-3} , and from 0.01 to 7.29 percent at 10^{-2} . Moreover, the RWMM of ratio = 1, which implies that the node moves with an invariable speed v^{max} , yields a QoEP very close to the upper bound.

Likewise, the QoEPs increase monotonically with v^{max} when $E_{\pi} = 0.001$ as Fig. 4c shows. In addition, the observation that the influence of maximum speed on QoEP is the same as that of battery capacity corroborates Theorem 7.1.

8.1.2 Random Multi-State Mobility Model (RMSMM)

We proceed to evaluate our findings in a more complicated case. Suppose that a node moves within the region [-0.9,0.9] following a so-called Random Multi-State Mobility Model (RMSMM). In particular, it turns to the positive direction of the *x*-axis with probability p(x)=1 (or 0.2,0.8,0.2,0.8,0.2,0.8,0.2,0.8,0.2,0.8,0.2), when it reaches location <math display="inline">x=-0.9 (or -0.7,-0.5,-0.3,-0.1,0.1,0.3,0.5,0.7,0.9), or turns to the opposite direction with the remaining probability. Meanwhile, the node changes its speed to a value randomly selected within the range of $[v^{min},v^{max}].$ At the other locations, the node moves with a constant direction and speed.

Apparently, the node's transition between spatial regions can be cast as a Markov chain with nine subregions regarded as nine states. The spatial distribution sketched in Fig. 5a resembles a square wave with minimum and maximum value 0.2083 and 0.8333. The QoEPs with varying battery capacity and speed are demonstrated in Figs. 5b and 5c, respectively, which departure from upper bound a larger distance compared with that

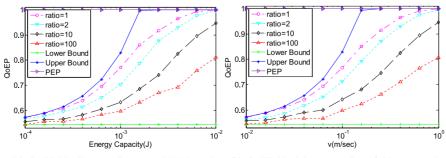
in RWMM. In Fig. 5b, for example, when the energy capacity is about 10^{-2} , the difference between QoEP and the upper bound increases from 12.30 to 19.20 percent when the ratio increases from 1 to 100. This is because the higher tendency of the node to move locally reduces the opportunity of sufficient energy exchange.

8.2 1D Case with Multiple Sources

For 1D case with multiple sources, we are concerned with the Random Walk Mobility Model when sources are equidistantly distributed with distance interval d. Due to uniform spatial distribution of this mobility model and symmetry of the sources, we can consider only a subregion [-d/2, d/2] with a reference source placed at the origin. Accordingly, the mobility model we concerned is converted into the Random Walk with Reflection Mobility Model (RWRMM) proposed in [30]. For this mobility model, each movement of a node occurs in a constant distance traveled $l=0.4\ d$, at the end of which a new direction and speed are calculated. If the node reaches a boundary, it "bounces" off the border and continues along this new direction. It is obvious that RWRMM also follows uniform distribution.

To evaluate the performance of our work, we compare it with that presented in [9]. Specifically, we adapt the approach in [9] to 1D case, by applying the following equation to determine the distance d between adjacent sources: $\frac{1}{d}\int_{r=0}^{d} \left[\frac{\alpha}{(r+\beta)^2} + \frac{\alpha}{(d-r+\beta)^2}\right] dr = p_s.$ Solving this equation we obtain $d = \frac{2\alpha}{\beta p_s} - \beta$. Indeed, this is exactly the maximum distance to guarantee path energy provisioning, whose QoEP equals 1 as [9] implies.

In Figs. 6a and 6b, we plot the QoEP to varying energy capacity and maximum speed. It shows that the QoEP



(a) QoEP Vs. Energy Capacity ($v^{max}=1$) (b) QoEP Vs. Maximum Speed ($E_{\pi}=0.01$)

Fig. 6. Simulation results of Random Walk Mobility Model in multiple sources case.

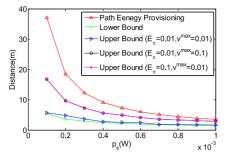


Fig. 7. Illustration of distance comparison for triangular placement.

always equals 1 for path energy provisioning, which is referred to as PEP in these figures, as we set d = $\frac{2\alpha}{\beta_{\rm p}} - \beta = 3.5059$. In contrast, the QoEPs of real cases, even that of the upper bound, are much smaller, especially with a relatively low energy capacity or maximum speed.

We proceed to evaluate the gap between our solution and path energy provisioning. We vary the nodal working power p_s and compute the maximum distance between adjacent sources in triangular placement to guarantee the QoEP equals 1 according to the upper and lower bounds as well as that for path energy provisioning [9]. It can be seen from Fig. 7 that the distance for upper bound increases as E_{π} or v^{max} increases, and E_{π} and v^{max} have the same impact on distance. We conclude that our proposed upper and lower bounds are more practical than path energy provisioning as it takes into consideration the constraints of node speed and energy capacity. The results of upper bound and lower bound can be used to better estimate the distance between sources for deployment.

8.3 2D Case with Multiple Sources

For 2D case with multiple sources, we are concerned with the Random Direction Mobility Model (RDMM) [31].

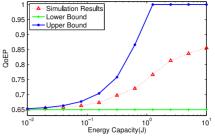
Suppose there are four sources $\{s_1, s_2, s_3, s_4\}$ deployed on a 4 m * 4 m region with coordinates (1, 2), (1.5, 2.6), (3, 2.8)and (3.5, 0.2), respectively. Moreover, a node obeying RDMM travels to the border of the region at constant speed, and then randomly chooses another angular direction and continues the process. This simple mobility model is proven to yield a uniform spatial distribution. We thus compute the upper and lower bounds using this result.

Fig. 8 depicts the relation between the simulation results of QoEP and the upper and lower bounds with respect to battery energy capacity and node speed. Again in the figure the upper and lower bounds strictly hold, and battery capacity and node speed have the same impact on QoEP.

9 CONCLUSION

In this paper, we have studied the quality of energy provisioning for wireless power transfer technology. Our work mainly focuses on analyzing upper and lower bounds of QoEP in 1D and 2D cases. The theoretical results show that the lower bounds in both cases have nothing to do with node speed and battery capacity. In contrast, the upper bounds are affected by both of the factors to the same extent.

In future work, we will attempt to extend the flow pattern analysis approach to general 1D and 2D cases, and thereby pursue the tight upper bounds accordingly.



(a) QoEP Vs. Energy Capacity ($v^{max} = 0.001$)

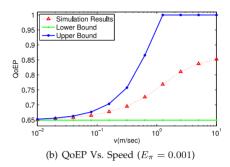


Fig. 8. Simulation results of Random Direction Mobility Model in 2D case.

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